

FONS Easter Bunny Drive

How to play!

The room will be set with tables of 6 chairs. We request that people play individually but move as pairs (this will become clearer later).

1. Each person will have their own scorecard.
2. When the game starts, take it in turns on your table to roll the dice.
3. You will need to roll a 6 to start – this allows you to draw the bunny's body.
4. All other body parts have a corresponding number but you need to add them to the adjoining body part (see below)
 - a. You need a body first
 - b. You need a head before you can draw ears
 - c. You need a head and body before you can draw the bowtie
5. If you complete a full bunny before the time is up – jump up and shout "BUNNY!" The time will stop for everyone else and you'll win a small prize!
6. At the end of each round, count up your score by adding 1 point for each complete body part. The total score is out of 10.
7. On your table, whoever has the highest score gets to move up to the next table, with their partner.
8. You'll get 2 new people join your table for the next game.

We will aim to play up to 12 games, depending on time, and there will be an interval halfway through for refreshments and raffle draw.

Throw a 6 to start

6—Body (1) - you need this first

5—Head (1) you can draw a face on if you like

4—Tail (1)

3—legs (4) 2 front paws and 2 back legs

2— ears (2) - need a head before this can be added

1—Bowtie (1) - need a head and body before this can be added

